# A white background with black text and black drops Description automatically generated

# A black drips on a white background Description automatically generatedContents

1. [ENTRY AND EXIT CRITERIA 2](#_bookmark0)
   1. [ENTRY CRITERIA 2](#_bookmark1)
   2. [EXIT CRITERIA 2](#_bookmark2)
2. [OBJECTIVES 2](#_bookmark3)
3. [Approach 2](#_bookmark4)
   1. [Scope 2](#_bookmark5)
4. [Testing process 2](#_bookmark6)
   1. [Test delivery 2](#_bookmark7)
5. [RESOURCES 3](#_bookmark8)

Page 1 of 1

# A black paint splatter on a white background Description automatically generatedEntry and Exit Criteria

## Entry Criteria

* + - Code development has been paused until QA testing is finished.
    - High quality of front-end development.
    - High quality of back-end development.
    - High quality of source code.

## Exit Criteria

* + - Most test cases are passed successfully.
    - There are not critical issues which ruin the playing experience.

# Objectives

The objective of this testing process is to provide verification at least 90% of the functionalities of the application are suitable for use and do not have any major bugs or issues.

# Approach

## Scope

* + - Manual testing
      * Game interface
      * Menu options
      * Data inputs

# Testing Process

## Test Delivery

* + - Excel file with description and result of the different test cases.
    - Test plan

[Grab your reader’s attention with a great quote from the document or use this space to emphasise a key point. To place this text box anywhere on the page, just drag it.]

Page 2 of 2

# A black dripping paint on a white background Description automatically generatedResourses

* Excel as test case management tool.
* GitHub for reporting problems with issues.

Page 3 of 3